TEAMRGE EVENT 2024 WHERE FUTURE OF END USER COMPUTING MEETS REALITY

10+ community sessions around GPUs, VDI, DaaS, DEX, Remoting Protocols and AI



15th February 2024 16:00 CEST / 10:00AM EDT / 07:00AM PDT

Register Now

www.teamrge.com/events

This FREE community event is made possible with support of:











Dr. Benny Tritsch

Managing Director at

Dr. Tritsch IT Consulting

Joe DaSilva PMTS, Solutions Architect, Cloud Graphics at AMD



Johan van Amersfoort Technologist EUC & Al M at ITQ

Bram Wolfs

Consultant at

Wolfs IT Solutions



Eltjo van Gulik

Principal Product Manager

for HDX Graphics & Seamless at Citrix

Magnar Johnson Manager | Solution Architect Sopra Steria



Rody Kossen Senior Principal Quality Engineer at Citrix



Ruben Spruijt Field CTO at Dizzion



Ryan Ververs-Bijkerk Technical Evangelist at GO-INIT



Shawn Bass
Start-up advisor and
former EUC CTO of Desktop
Technologies at VMware



Thomas Poppelgaard Independent Consultant and Technology Evangelist at Poppelgaard.com



TWO VOICES, ONE FUTURE END USER COMPUTING, DAAS, AND GPUTRENDS FOR 2024



Dr. Benny Tritsch Managing Director at Dr. Tritsch IT Consulting



Ruben Spruijt
Field CTO at Dizzion

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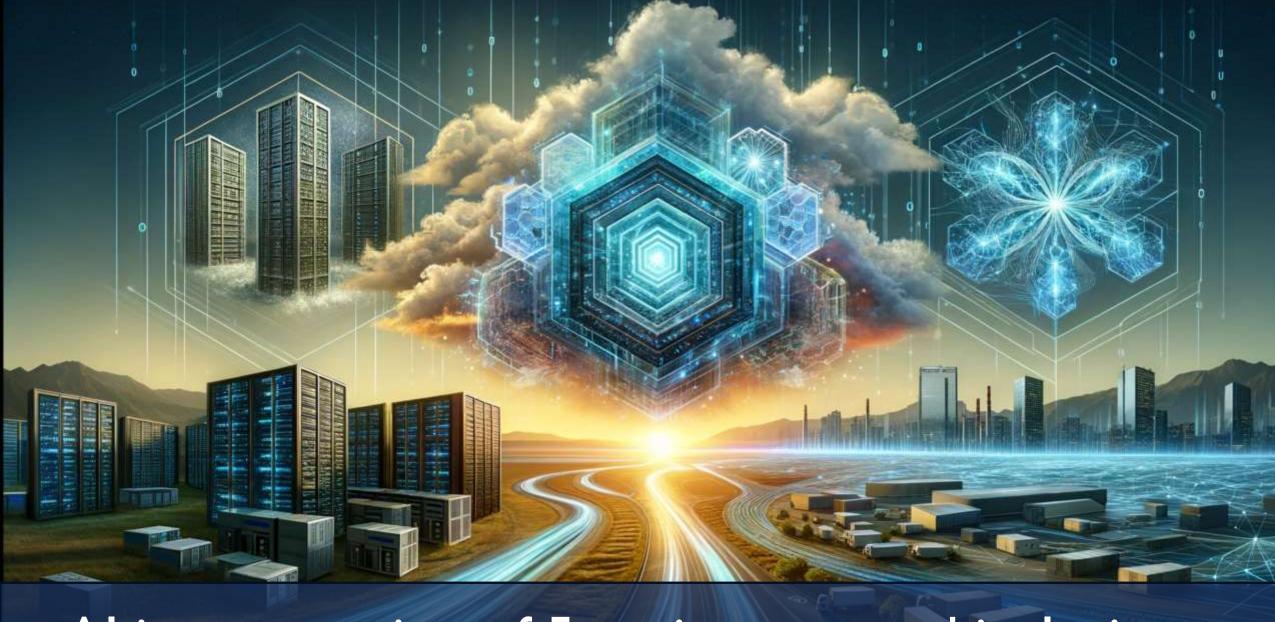




AGENDA

- I. What the Hex is happening in EUC?
- 2. GPU Evolution and the rise of Al
- 3. EUC from on-premises to cloud service
- 4. Remoting Protocol evolution
- 5. Shift from infrastructure to DEX



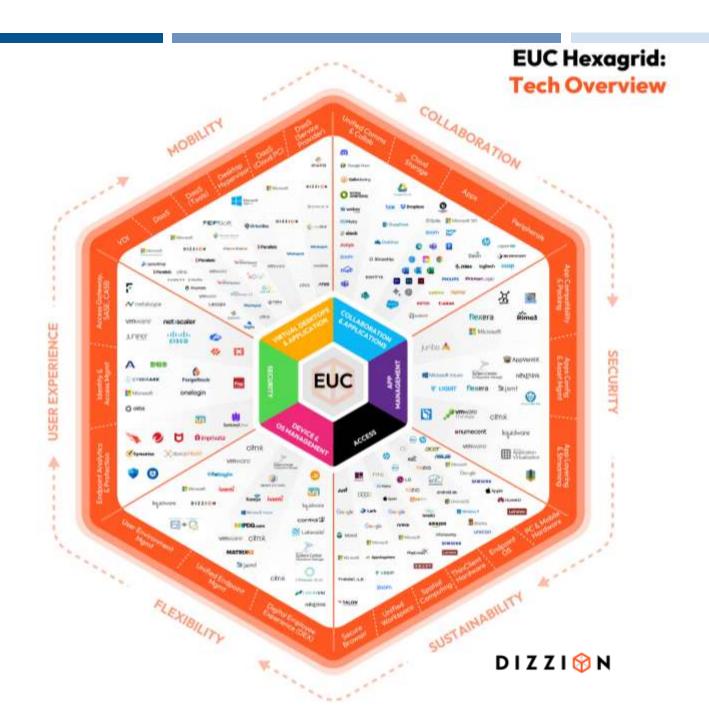


Al interpretation of 5 topics captured in 1 picture

ANNOUNCING

EUC HEXAGRID

6 MAJOR EUC CATEGORIES 24 SUB-CATEGORIES 220+ EUC VENDORS





DOWNLOAD EUC HEXAGRID







https://www.dizzion.com/resources/euc-hexagrid



- Generative AI in the Workspace
 - Buzz, excitement, and hype for sure
 - While GenAl isn't new.... 2022 for many was the "ChatGPT Midjourney aha" moment
 - We are in the middle of the hype; reality hasn't kicked in yet.
 - Vendor focus from GPU for 'EUC' moving to 'GPU for AI enterprise'. NVIDIA = GPU Hardware = 'AI Software' with 450 developer software building blocks



Text-to-Image
A photo of a cute cat with lots of Holi colors



Text-to-Video

Purple bioluminescent jellylish swimming in space



https://blogs.nvidia.com/blog/chat-with-rtx-available-now/





- Generative AI in the Workspace
 - OpenAl, Microsoft, Google, Meta, Slack, Zoom and many others blending GenAl into Workspace
 - "Co-Pilot for (almost) everything" what is next? CoPilot for Notepad? ;-)
 - Many of us getting our hands dirty / using AI e.g. https://www.youtube.com/watch?v=hXTZBGoqn]A (I am AI here).
 - Also me:
 - a Natural Language Interface for: Idea generation, prototyping, "co-pilot for software development, data analytics
 - content summarization, generating visualization, text-to-voice,
 - Al-generated avatars, unified comms 'buddy'.
 - Al tools to get work done faster / most productive efficient / more fun.
 - "still" need to know your stuff otherwise, you end up with fluffy/shitty results.
 - GenAl in the business world is still narrow and tactical.
 - What are the real-world examples that provide real value? What are the real-use cases?!
 - What can the technology do?!





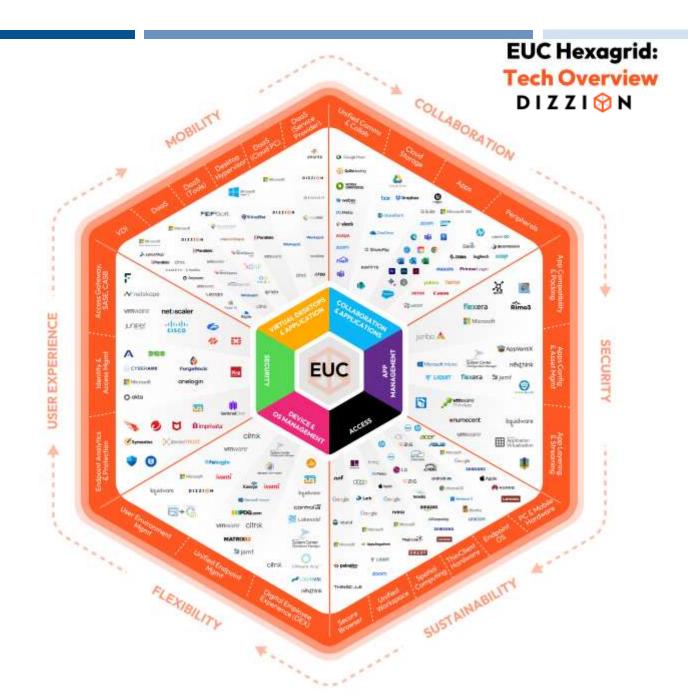
- Azure Virtual Desktop Cloud PC
 - From "niche" with multi-user to "mainstream" with Cloud PC; 100M versus 500+M TAM
 - AVD on Azure Stack HCI adoption?!
 - Microsoft and artificial licensing boundaries Win I 0/I I EMS on-premises and public clouds
 - Microsoft 365 Apps "Office 365 support" Windows Server 2025 Multi-User
 - Monoculture in the making? Identity Management IaaS OS Productivity Collaboration
- Digital Employee Experience (DEX)
 - It is about employee satisfaction, measuring how good a user experience is in a digital world.
 - From IT-centric monitoring to user-centric monitoring and analytics. What is the perceived performance?
 - "I want to predict the problem before IT (and the end-user) sees it."



- Thin Clients old wine in new bottles?
 - Revival of Thin Clients Amazon Thin Client
 - From 'VDI/DaaS' jump board to Web/SaaS
 - Google ChromeOS & Windows compete
 - "RepurpOS" <u>hardware</u> & <u>sustainability</u>
 - IGEL, UniCon Stratodesk, 10Zig, Zeetim –
- Virtual Apps and Desktops stormy weather or perfect storm?
 - Citrix refocus impact on customers, partners, and community
 - VMware > Broadcom impact on customers, partners, and community
 - VMware EUC Business Unit will be 'Contoso' or 'ACME'
 - "VMware EUC" "Horizon on Nutanix AHV"? ;-)
 - The rise of Microsoft and other DaaS solutions
 - Merger between Dizzion & Frame











GPU Evolution and the rise of Al

GPU EVOLUTION AND THE RISE OF AL

GPU evolution

- More cost-effective GPU partitioning options in the public cloud Azure leading here with NVIDIA (NVadsA10) and AMD (NGadsV620).
- AWS and GCP lagging behind in 'GPU partitioning'.
- GCP leading with newest 'Ada Lovelace' L4 GPUs (CPU's performance still is 'meh').
- AWS G4ad (AMD V520) good cost/performance, AWS G5 (NVIDIA A10G) very good performance.
- What about Intel GPU Flex 140/170 AMD Radeon V620 NVIDIA in the data center!?
- "Cloud workstations for CAD, BIM and visualization" AEC Magazine 'Cloud Workstation Special Report'.



GPU EVOLUTION AND THE RISE OF AI

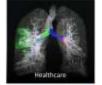
- Rise of Al
 - VDI by day AI at Night
 - Changing role of 'EUC IT Professional' > architect/technical/business w/ containers and container management?!
 - GPU vendors like NVIDIA From Hardware Company to more 'sticky' Software powerhouse
 - 450 different SDK/Frameworks building blocks for developers
 - Developer, start-up, research center, universities, point solutions, ISVs overall, not the typical EUC partners
 - Al enterprise and Omniverse is focus















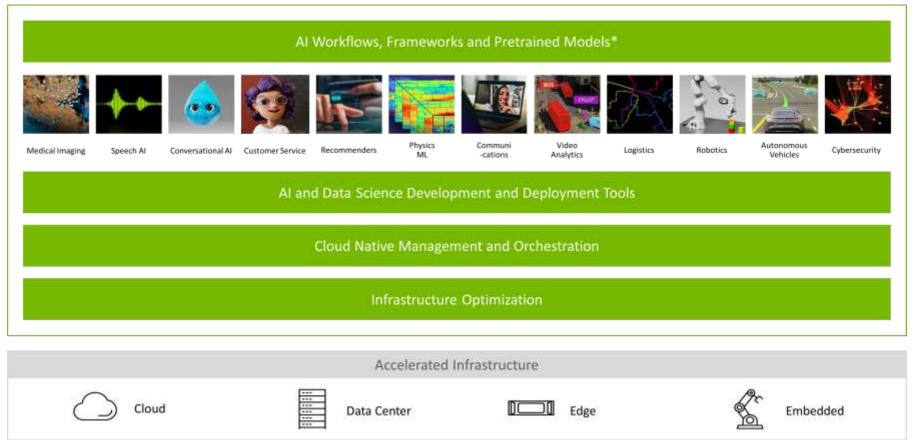








End to End AI Software Includes Over 50 Frameworks and Pretrained Models





NVIDIA AI INFERENCE PLATFORM IN THE CLOUD











- · NVIDIA GPU optimized AMI
- · Free with option to purchase enterprise support through **NVIDIA AI Enterprise**
- NVIDIA Cloud Native Stack VMI
- · Free with option to purchase enterprise support through NVIDIA AI Enterprise
- NVIDIA GPU-Optimized VMI
- · Free with option to purchase enterprise support through **NVIDIA AI Enterprise**
- NVIDIA GPU Cloud Machine Image
- · Free with option to purchase enterprise support through **NVIDIA AI Enterprise**



- Available on AWS Deep Learning Containers
- Deploy with SageMaker Python SDK, AWS CLI ,Boto3
- Supports AWS SageMaker Multi-Model Endpoint (MME) API Contract
- Vertex Al Prediction supports deploying models on Triton running on custom NGC container
- Deploy Triton as a containerized microservice on GKE managed cluster using One-Click Triton Inference Server App for GKE
- Deploy using Azure CLI, Python SDK v2. and Azure ML studio (specify Type as "triton model" in YAML deployment file)
- Supports No-code deployment in managed online endpoints and Kubernetes online endpoints
- Seamless integration with OCI Data Science's model deployment (pass Triton as env variable)
- Push Triton image to OCI Container Registry and save the model to the model catalog
- Use with OCI software developer kits (SDKs), APIs, or the Oracle Cloud Console



NVIDIA GPU Powered Cloud Instances

- NVIDIA H100 | P5
- NVIDIA A100 | P4D
- NVIDIA V100 I P3
- NVIDIA A10G I G5
- NVIDIA T4(G) | G4, G5q
- · NVIDIA H200 | Coming Soon
- Just announced GH200, L40S, L4
- NVIDIA H100 I A3 NVIDIA L4 | G2
 - NVIDIA A100 | A2
 - NVIDIA V100 I N1
 - NVIDIA T4 | N1
 - NVIDIA H200 | Coming Soon
- NVIDIA H100 | ND H100 v5, NCads H100 v5
 NVIDIA H100 | BM.GPU.H100.8
- NVIDIA A100 | ND, NC v4
- NVIDIA V100 I NC v3, ND v2
- NVIDIA A10 | NVadsA10 v5
- NVIDIA T4 | NCasT4 v3
- NVIDIA H200 | Coming Soon

- - NVIDIA A100 | GPU.A100
 - NVIDIA A10 | VM.GPU.A10
 - NVIDIA V100 I VM.GPU3
 - NVIDIA L40S | Coming soon
 - · NVIDIA H200 | Coming Soon
 - NVIDIA GH200 | Coming Soon



NVIDIA VGPU DATACENTER GPU SOLUTIONS

NVIDIA A16

Knowledge Worker VDI w/ NVIDIA Virtual PC Entry RTX vWS



NVIDIA L4

Graphics-rich VDI with vPC, Entry to Mid RTX vWS



NVIDIA L40/L40S

High-End RTX vWS



NVIDIA A30

Mainstream Virtual Compute Inferencing



NVIDIA A100

High-End Virtual Compute



Office Productivity, streaming video Medium size/complexity CAD models, Basic DCC, Medical Imaging, PLM Enterprise Acceleration for Graphics, Analytics, Inference Large/complex CAD models, CAE, Seismic exploration, complex DCC effects, rendering, 3D Medical Imaging Recon Al inferencing at scale, high-performance computing Deep Learning Training, HPC, AI, Data Science

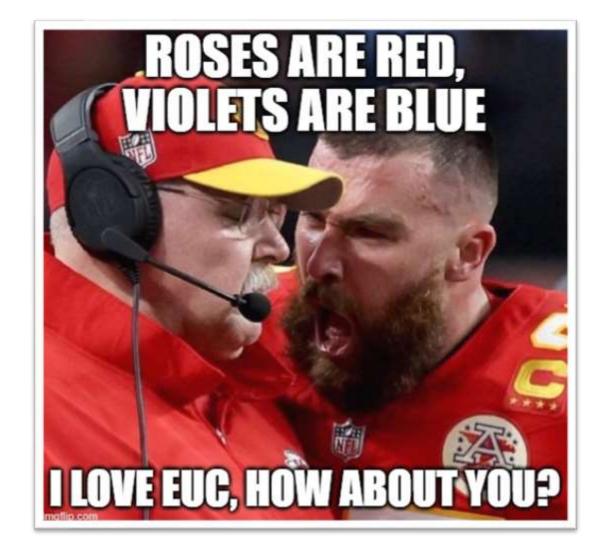


NVIDIA DATA CENTER GPUS

Design Form Factor	H200	H200 Mainstream Training and HPC			Highest Perf Universal	Powerful Graphics + Al	Universal AL, Video, and Graphics	A100 High Perf Compute		(A20	RAND II.	Mainstream Graphics & Video with Al	W.10 High Density Virtual Desktop	Entry-Level Small Footprint
	Highest Perf Al, HPC, DA SXMS									Mainstream Compute				
		SXMS	PCte Gen5 x16 2 Slot FHFL 3 NVLink Bridge	NVL 2x PCIe Gen5 x16 2x 2 Slot FHFL NVLink Bridged	PCle Gen4 x16 2 Slot FHFL	PCIe Gen4 x16 2 Slot FHFL	PCle Gen4 x16 1 slot LP	SXM4	PCIe Gen4 x16 2 Slot FHFL 3 NVLink Bridge	PCIe Gen4 x16 2 Slot FHFL 1 NVLink Bridge	PCIe Gen4 x16 2 Slot FHFL 1 NVLink Bridge	PCle Gen4 x16 1 slot FHFL	PCle Gen4 x16 2 Slot FHFL	PCIe Gen4 x8 1 Slot LP
Max Power	700W	700W	350W	400W	350W	300W	72W	500W	300W	165W	300W	150W	250W	60W
FP64 TC FP32 TFLOP5 ¹	67 67	67 67	51 51	134 134	NA 91.6	NA J 90	NA (30	19.5 19.5	19.5 (19.5	10 10	NA 37	NA [31	NA 4x4.5	NA 4.5
TF32 TC FP16 TC TFLOPS ²	989 1979	989 1979	756 1513	1979 3958	366 733	181 362	120 242	312 624	312 624	165 330	150 300	125 250	4x18 4x36	18 36
FP8 TC INT8 TC TFLOPS/TOPS ²	3958 3958	3958 3958	3026 3026	7916 7916	1466 1466	724 724	485 485	NA 1248	NA 1248	NA 661	NA 600	NA 500	NA 4x72	NA 72
GPU Memory	141GB HBM3 e	80GB HBM3	80GB HBM2e	188GB HBM2e	48GB GDDR6	48GB GDDR6	24GB GDDR6	80GB HBMZe	80GB HBM2e	24G8 HBM2	48GB GDDR6	24GB GDDR6	4x 16GB GDOR6	16GB GDDR6
Multi-Instance GPU (MIG)	Up to 7	Up to 7	Up to 7	Up to 14	39		*:	Up to 7	Up to 7	Up to 4	91	-	*:	85
NVLink Connectivity	Up to 256	Up to 256	2 cards	2 cards	14	15.	2	Up to 8	2 cards	2 cards	2 cards	2	27	
Media Acceleration	7 JPEG Decoder 7 Video Decoder	7 JPEG Decoder 7 Video Decoder	7 JPEG Decoder 7 Video Decoder	14 JPEG Decoder 14 Video Decoder	3 Video Encoder 3 Video Decoder 4 JPEG Decoder	3 Video Encoder 3 Video Decoder 4 JPEG Decoder	2 Video Encoder3 4 Video Decoder3 4 JPEG Decode	1 JPEG Decoder 5 Video Decoder	1 JPEG Decoder 5 Video Decoder	1 JPEG Decoder 4 Videa Decoder	1 Video Encader 2 Video Decoder (+AV1 decode)	1 Video Encoder 2 Video Decoder (+AV1 decode)	4 Video Encoder 8 Video Decoder (+AV1 decode)	1 Video Encader 2 Video Decoder (+AV1 decode)
Ray Tracing	(2)	88	1251	8	2	Yes	Ves		2	55	Yes	Yes	Yes	Yes
Transformer Engine	Yes	Ves	Yes	Yes	Yes.	Yes	Was	*	e	5	25	*		5
DPX Instructions	Yes	Yes	Yes	Yes	8	- 2	6		18	53	8		- 53	- 3
Graphics	For in-situ viz (no vPC or RTX vWS)	For in-situ viz (no vPC or RTX vWS)	For in-situ viz (no vPC or RTX vWS)	For in-situ viz (no vPC or RTX vWS)	Top-of-Line	Tap-of-Line	Better	For in-situ viz (no vPC or RTX vWS	For in-situ viz) (no vPC ar RTX vWS	For in-situ viz) (no vPC or RTX vWS	Best	Better	Good	Good
vGPU	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Hardware Root of Trust	internal and External	Internal and External	Internal and External	Internal and External	Internal and External	Internal	sternal with Option for External	Internal with Option for External	n Internal with Option for External	Internal with Option for External	Internal with Option for External	Internal with Option for External	Internal with Option for Externa	internal with Option for Externa
Confidential Computing	Yes	Ves	Yes	Yes	28	3.5	e)	(1)	58	15	8		- 8	E 8
NVIDIA Al Enterprise	Add-on	Add-on	Included	Included	Add-on	Add-on	Add-on	Add-on	Add-on	Add-on	Add-on	Add-on	Add-on	Add-on



- Supported on Azure NVIDIA A100 with reduced performance compared to A100 without Confidential Computing or H100 with Confidential Computing.
 All Tensor Core numbers with sparsity. Without sparsity is ½ the value.
- 3. Includes AV1 in addition to H.265, H.264, VP9, VP8, MPEG4





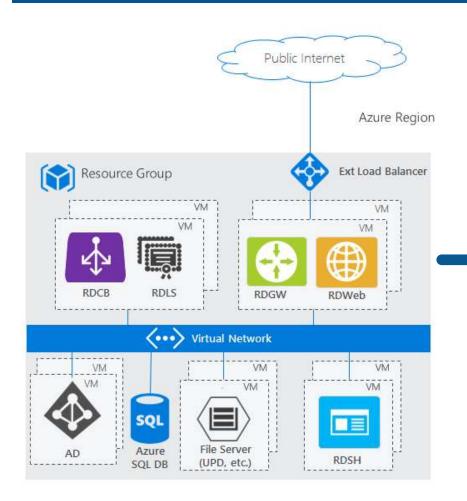


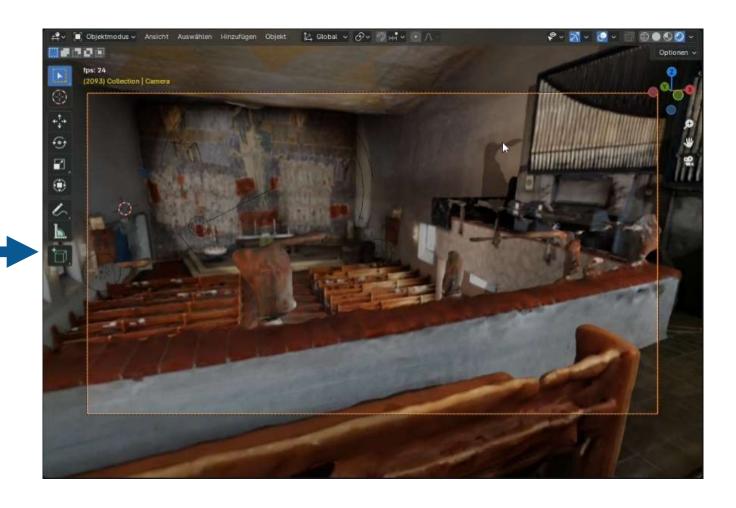
FROM PHYSICAL TO ON-PREM EUC TO CLOUD DAAS – AND BACK...





SHIFT FROM INFRASTRUCTURE TO PERCEIVED USER EXPERIENCE







REMOTING PROTOCOL IMPROVEMENTS

- Self-adaptive when network conditions change
- Reduced impact of latency and packet loss
- Advanced caching
- Modern video codecs
- UDP-enabled
- GPU-enabled on sender and on receiver side
- Allowing reverse connect

Microsoft Remote Desktop Protocol

Amazon Workspace Streaming Protocol

Teradici/HP PCoIP

Citrix ICA/HDX

VMware Blast

Parsec

Frame Remoting Protocol

VNC Remote Framebuffer Protocol



COMBINATION OF RENDERING/ENCODING AND AI

- GPU-enabled virtual/remote desktops with specific capabilities designed to run generative AI and ML tasks locally
- Adds another use case to high-end rendering, video encoding, mining and gaming
- Copilot example: "Paint an image that combines GPUenabled 3D rendering and machine learning"







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THANK YOU

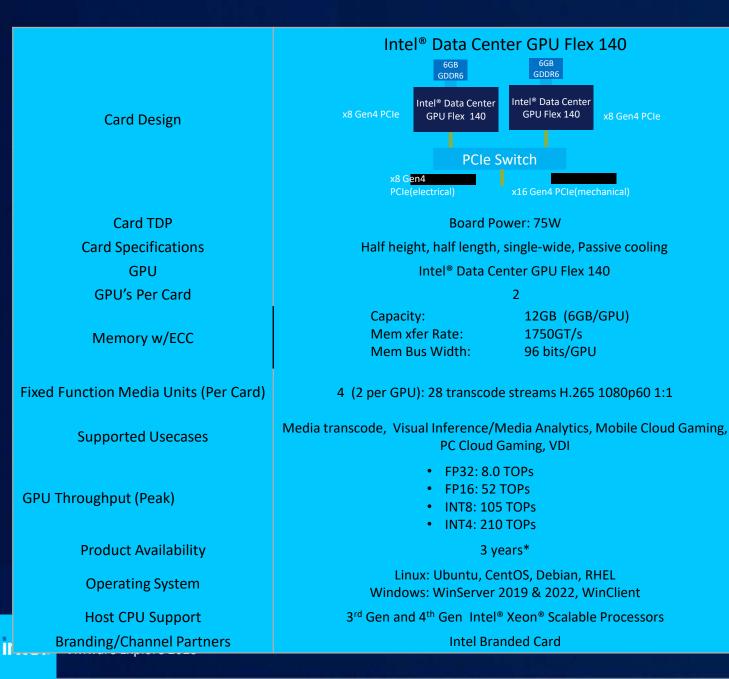


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Intel® Data Center GPU Flex 140 Card Overview





Built for **high density**, multipurpose use cases

- Optimized for lower TCO
- 2nd Gen Xe Media Engine with AV1
 delivers 30%-60% bit rate savings
- Up to 62 virtual functions using HW
 SR-IOV with no SW licensing fee

Intel® Data Center GPU Flex 170 Card Overview

Card Design

Card TDP
Card Specifications
GPU
GPU's Per Card

Memory w/ECC

Fixed Function Media Units (Per Card)

Supported Usecases

GPU Throughput (Peak)

Product Availability

Operating System

Host CPU Support
Branding/Channel Partners

Intel[®] Data Center GPU Flex 170

Intel® Data Center GPU Flex 170 x16 Gen4 P

Board Power: 150W

Full Height, ¾ length, single-wide, Passive cooling
Intel® Data Center GPU Flex 170

1

Capacity: 16GB
Mem xfer Rate: 2250GT/s
Mem Bus Width: 256 bits

2 (2 per GPU): 14 transcode streams H.265 1080p60 1:1

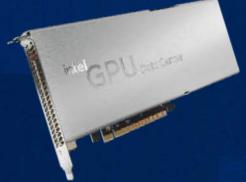
Media transcode, Visual Inference/Media Analytics, Mobile Cloud Gaming, PC Cloud Gaming, VDI

FP32: 16.8 TOPs
FP16: 128 TOPs
INT8: 256 TOPs
INT4: 512 TOPs

3 years*

Linux: Ubuntu, CentOS, Debian, RHEL Windows: WinServer 2019 & 2022, WinClient 3rd Gen and 4th Gen Intel® Xeon® Scalable Processors

Intel Branded Card



Built for multipurpose use cases requiring maximum peak performance

- AAA Gaming support with Ray Tracing
- Compute up to 500 TOPs for visual inference and media analytics workloads
- Up to 31 virtual functions using HW
 SR-IOV with no SW licensing fee

intel